

Feature Creep for Efficiency

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Background (aka “The Story So Far...”)

- For years, events like ETTC and ITC have hosted talks and even demos of network-based instrumentation systems
 - Generally Flight Test Instrumentation, FTI.
- However, few have gone beyond discussing networking vs traditional instrumentation systems
 - i.e. little insight in what else the network could do!
- This presentation discusses that surrounding ecosystem
 - How an FTI solution became a platform hub

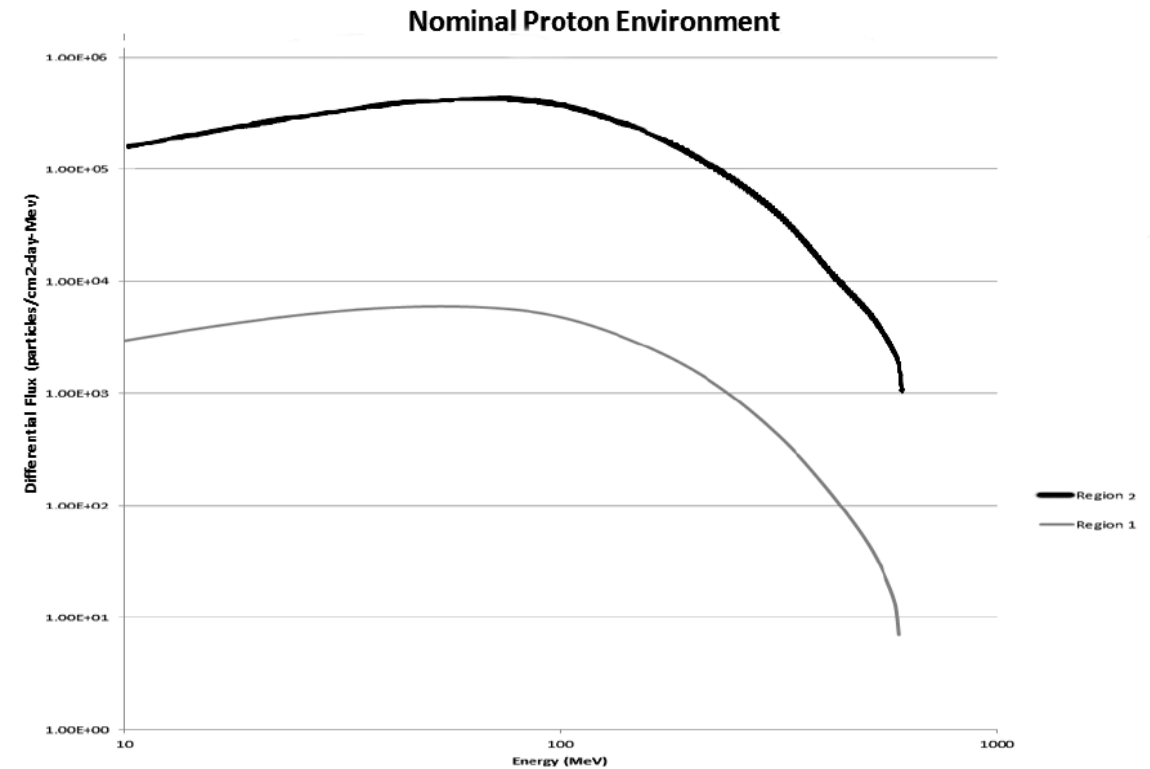
Disclaimer...

“The following is a true story. Only the names have been changed to protect the guilty...”

- For narrative purposes, and for consistency with ETTC preferences, most of this presentation has been simplified so that it addresses the requirement & the “broad brush” solution
 - Avoiding implementation details
- It may appear that Ampex’s customer had not considered a number of issues (“feature creep”)
 - In fact, the problems were well understood, this only “creep” was to our device instead of some other solution

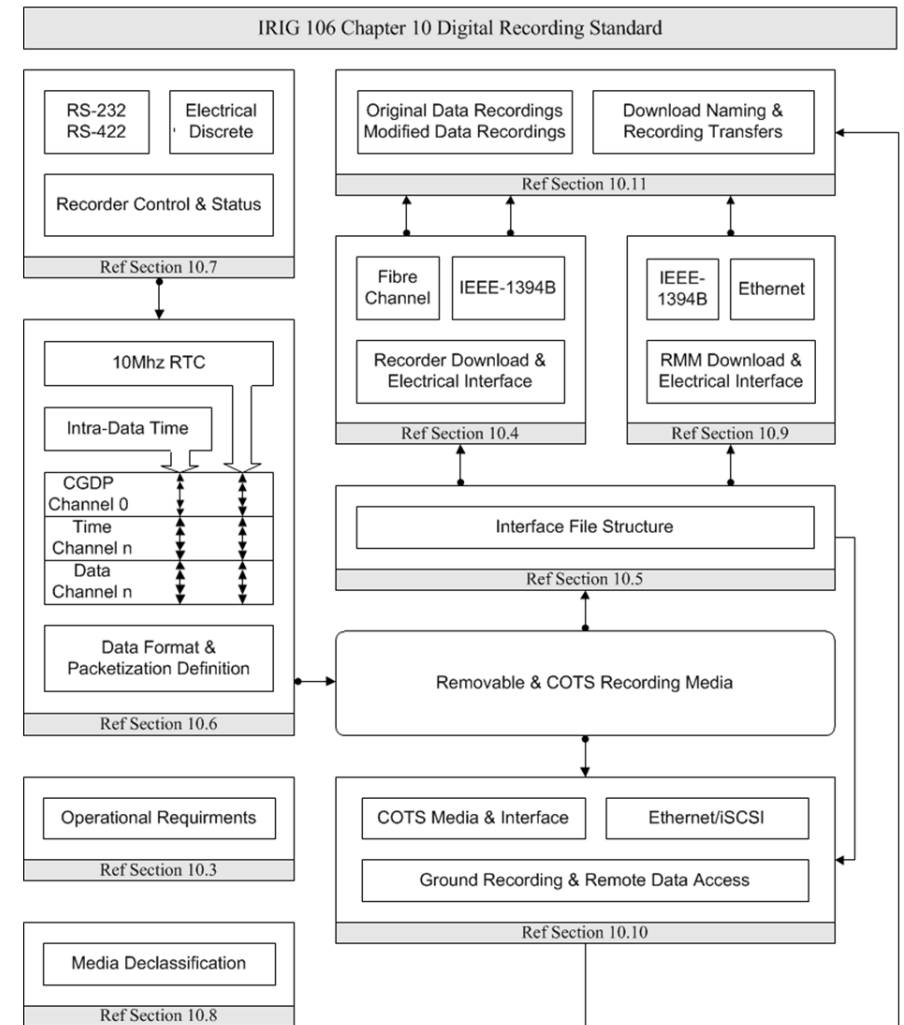
In the beginning,,,

- The initial requirement set was for:
 - A Chapter 10 recorder
 - Using Ethernet I/O
 - Both acquisition and distribution
 - Data to be telemetered to US Government
 - Ethernet time
 - Additional data access protocols
 - FTP & TLS
 - Video manipulation
 - Down-sampling, etc
 - High radiation environment
 - Recorder to operate in two zones



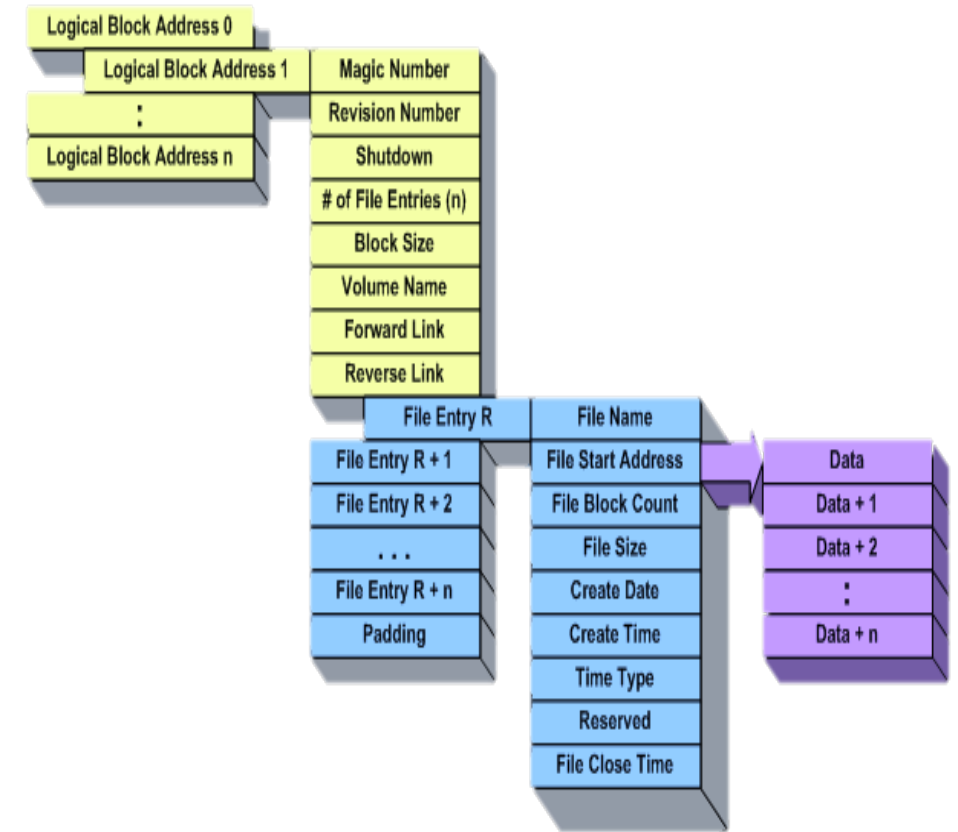
First Step: Trim Chapter 10

- Chapter 10 is a massive collection of requirements
 - Some good and valid
 - Some not so much
 - E.g. file naming
 - There is a handbook which should be used (more) for such “advisory” details
- “Core” of the standard has been the data formats
 - Formerly section 10.6
 - Now Chapter 11
- There are two significant problems
 - See next slides



The Chapter 10 Filesystem Problem

- Ch10 adopted a filesystem originally designed as a virtual abstraction of several competing underlying filesystems
- Because Ch10 was originally targeted at lighter weight systems, assumptions were made:
 - That the “virtual” abstraction = physical layout
 - That “LBA 0” was the first sector on the disk
 - Not the first on a partition
 - This prevents partitioning
- This filesystem forces contiguous files
 - Limits concurrent writes
- So this was removed to increase efficiency



Chapter 10 Data Type Fidelity (aka “the TSPI problem”)

- Chapter 10 was designed with some rigid assumptions
 - The Relative Time Counter would only advance
 - Data would be committed to media within 100ms of the occurrence
 - Data would be recorded in the format it was received
- This precludes a recorder manipulating the data
 - E.g. TSPI data is usually received over RS-232/RS-422 or MIL-STD-1553 interfaces
 - But less useful for processing
 - And what’s the appropriate level?
 - Do we record RS-232 as an analog signal, and if not, why not?
- Ethernet is largest “offender”
 - Receiving Ethernet is “supposed” to result in a channel full of low-level frames
 - But if those frames are an MPEG Transport Stream, you want a VIDEO channel
 - Storing data “properly” increased efficiency

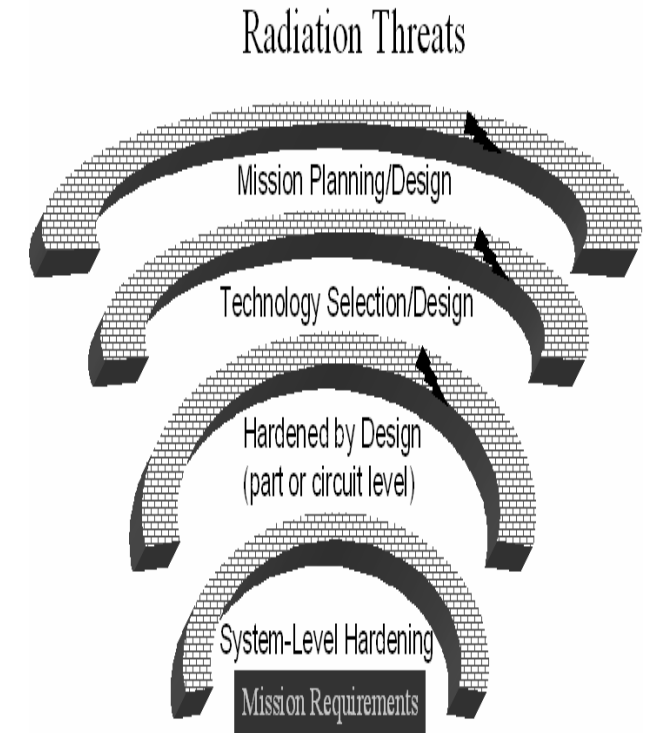
Where to begin?

- The initial call was whether to add Chapter 10 handling to a server product, or add file serving to a Chapter 10 product
 - We opted for the former, as the video manipulation was going to be easier
- On a file server, we could host the *ffmpeg* package
 - Use Chapter 9 “TMATS” to provide a single config point
 - *ffmpeg* supports a lot more than down-sampling
- Using a general purpose server also facilitated the provision of parameter extraction / manipulation software
 - Standard platform = easy for third parties to develop
 - Less work (for us) = more efficient (for us)



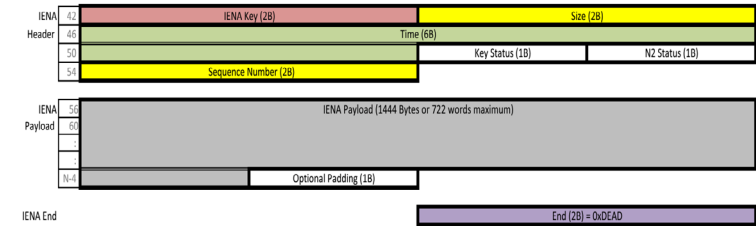
Radiation ~~Hardening~~ Tolerance Strategy

- On evaluation, *hardening* was not strictly necessary
 - The recorder wasn't "mission critical"
 - A "detect and reset" approach was satisfactory
 - The result is termed "rad tolerant", not "rad hardened"
- To obtain rad tolerance, a rad hard PSU and resilient watchdog are required
 - Watchdog resets the system on hang ups
 - Implemented with three voting pieces
- The rest of the tolerance comes from specific component choices
 - CPU based on "well known" technology (14nm Fin-FET)
 - ECC Everywhere
 - Simpler interfaces where practical (SATA vs NVMe)



Why Rad Tolerance/Hardening Mattered...

- But the DAUs providing most of the data had to be hardened too...
 - Limited sources of rad-hard DAUs
 - And those weren't in the Chapter 11 ecosystem
- So adding to the “data type conversion” task was conversion from (a few) IENA packet types to Chapter 11
 - The alternative was to convert “a bunch” of DAUs to produce Ch11 packets
- Because of the constrained set of requirements, shortcuts could be taken
 - Not every IENA packet would be convert-able



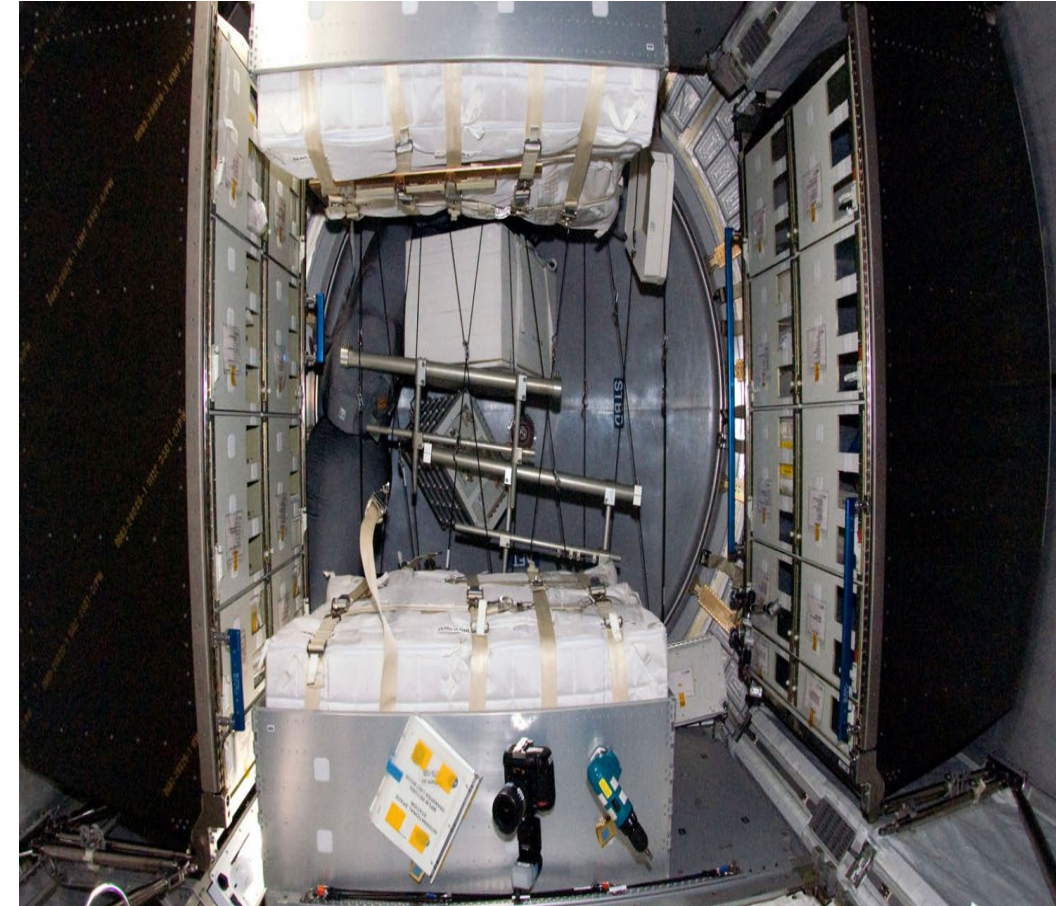
CHANNEL ID		PACKET SYNC PATTERN		Packet Header
PACKET LENGTH				
DATA LENGTH				
DATA TYPE	PACKET FLAGS	SEQUENCE NUMBER	DATA TYPE VERSION	Packet Header
RELATIVE TIME COUNTER				
HEADER CHECKSUM		RELATIVE TIME COUNTER		(Optional) Packet
TIME (LEAST SIGNIFICANT LONG WORD [LSLW])				
TIME (MOST SIGNIFICANT LONG WORD [MSLW])				Secondary Header
SECONDARY HEADER CHECKSUM		RESERVED		
CHANNEL-SPECIFIC DATA				Packet Body
INTRA-PACKET TIME STAMP 1				
INTRA-PACKET TIME STAMP 1				
INTRA-PACKET DATA HEADER 1				
DATA 1 WORD 2		DATA 1 WORD 1		Packet Trailer
DATA 1 WORD N		:		
[FILLER]				
DATA CHECKSUM				

Vehicle Infrastructure Management

- The initial design had the recorder as an endpoint
 - With other devices acting as traffic managers
- Because the recorder was a general-purpose system, those functions got moved to it. This included both:
 - “Firewall” type operations
 - Cargo hold monitoring
 - Lights and cameras
- The management/configuration of the recorder (via TMATS) provided a convenient single point for upload/version control/etc
- The result makes the recorder more of a data hub

Cargo Management

- The vehicle is designed to carry payloads from third parties
- There is an need to provide a pathway to the cargo payloads from the ground
 - Owner can monitor health & status
- The approach is to use Linux containers
 - Docker/LXC/etc
 - Lightweight virtual machines using “the same” OS kernel as the host
 - Isolating the third party applications / utilities / libraries, different payloads coexist & are blissfully ignorant of the environment or indeed each other



Lessons Learned



- Understand background to requirements
- Look at software platforms over hardware
 - General purpose over specific
 - “Software Defined Recorder”
- Don’t reinvent the wheel
 - Even if it’s a bit wonky
- Reuse technology baselines
 - Containers
 - *ffmpeg*



THANK YOU

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